

makeAword

A word game for kids

2 or more players

About the game

makeAword is not really a game with strict “this is how to play” instructions. The idea of the game is for the younger player to have fun making words using her problem solving and spelling skills. So all rules can be adjusted and these instructions are more of a guide on how to play. Be flexible with the rules and keep the game challenging, but not too hard. Must of all, have fun.

The Deal

Deal out 7 to 10 cards face up in the middle of the playing area. The more cards the easier it is to make words. Keep the number of cards constant once the game has started.

Basic Play

Players take turns. When it is a players turn he may move the cards around until he can make a word. Once he has made a word he collects up the cards in that word. The number of cards removed from the table are dealt back into the playing area from the stock pile. The next player then takes a turn.

Rules

- 1) Words can be any length. If you want to make it harder set a minimum word length rule.
- 2) Words can be anything that is considered a word. Take a vote if there's any doubt or look it up. Or change this rule.
- 3) If a player doesn't like her cards that she's been dealt, she can have a new deal.
- 4) Who is the winner? Here are some suggestions. The player with the most cards at the end. The player with the most cards worth more than 3 points. The player with the most cards worth more than 5 points. The player with the most cards worth more than 8 points. The player with the most vowels. The player with the most consonants. The player with the funniest word. The player who used most of his words in a sentence when he picked it up. The player who tried to pass off a word that wasn't really a word but almost got everyone to believe him that it was a word the most times.